



2020 Basic Race Procedures

Initial Start: On the initial start and ALL subsequent restarts, the leader must maintain at least pace car speed upon approaching a designated starting box. The leader then can “launch” to start the race anytime inside the starting box. If the leader does not “launch” to start the race within the box the Race Director will then give command to flagmen/field to start the race upon the front row exiting the box. Cars must stay in their starting line until crossing the finish-line. If the first green flag lap is not completed, there will be a total restart with all cars back in their original starting positions except for any cars that pit, were the cause of the yellow or are penalized. If a competitor on the front row jumps the restart the green flag will still be displayed (as determined by the Race Director). The caution flag will then come out once the field reaches the back stretch. The competitor who jumped the start will get **one (1) warning per race**. If at any time a second offence is committed then the competitor will then be automatically put to the rear of the field. **There is no “give it back” alternative at any time.** Competitors who jump out of their starting line and attempt to advance their position prior to crossing the finish line will be subject to a stop-and-go penalty.

Restarts: Restart line-up will revert back to the last fully completed lap (all lead lap cars crossing the scoring/finish line prior to yellow). Restarts will always take place within the designated starting box. The restarts will be double file with lead lap cars in front of lapped cars unless otherwise noted in drivers meeting. Cars will double up as they reach the finish-line when given the “two (2) to go” signal in the order they are running. Leader gets the choice of inside or outside, everyone else from third on back lines up how they are running. Other than the first two (2) cars, cars in the odd number restart positions will **ALWAYS** restart on the inside. The leader should at least maintain pace car speed after the pace car has dropped off. No slowing, weaving, brake checking or decrease in acceleration once the pace car leaves the field. The leader can “launch” at any time within the starting box to start the race. If the leader does not “fire” to start the race within the box the Race Director will then give command to flagmen/field to start the race upon the front row exiting the box. If a competitor on the front row jumps the restart the green flag will still be displayed (as determined by the Race Director). The caution flag will then come out once the field reaches the back stretch. The competitor who jumped the start will get **one (1) warning per race**. If at any time a second offence is committed then the competitor will then be automatically put to the rear of the field. **There is no “give it back” alternative at any time.** Competitors who jump out of their starting line and attempt to advance their position prior to crossing the finish line will be subject to a stop-and-go penalty.

Yellow Flag: There will be NO racing back to the caution. When the yellow flag is displayed all cars must slow to a caution pace and bunch up as quickly and as safety allows, so safety crews can work on track. All cars must get in single file and stay in single file. Cars may not pass the pace car at any time (unless directed to do so by the race director). If a yellow or red flag is thrown once the leader has taken the white flag there will be a green, white, checker restart.

Cars Involved in the Caution: The car(s) involved in bringing out the caution as determined by the Race Director will go to the tail of the field. Rough driving will not be tolerated. If contact with a car causes a yellow flag, and the contact is not a “racing incident”, that car will also be sent to the tail. Rough driving can result in penalties and/or fines, including being sent to the tail of the field or possible disqualification from the event. The race director exclusively will be responsible for determining responsibility for the caution and any cars penalized by moving them to the tail. Cars stopping on the track to create their own caution, as determined by the Race Director, will receive a one (1) lap penalty.

Pit Road Speed: The pit road speed limit will be determined in drivers meeting. If a car goes over the speed limit they will be subject to starting at the rear of the field under yellow conditions and a “stop and go penalty” under green flag conditions.

Red Flag: All cars must stop as quickly and safely as possible when the red flag is displayed. No work or repairs of any nature are permitted. Doing so will result in a two (2) lap penalty.

Red/Yellow Flag: All cars must stop as quickly and safely as possible when the red flag is displayed. Under red/yellow situation cars may enter pits, as safety allows, for crews to work on their cars, but only **AFTER** the officials have given them permission to do so. All teams that work on their car under red/yellow situation under a red/yellow flag must restart at the tail of the field regardless of their previous position.

Black Flag: Go to the pit and/or check with your spotter. Your scoring will stop after three (3) consecutive laps with the black flag displayed.

Free Pass: At the time the caution comes out, the first car behind the leader one (1) lap down or more will be deemed the Free Pass car (as long as they were not the cause of the caution). The Free Pass car will stay in their position under caution until directed to pass the pace car or drop to the tail of the field and have their lap added manually. **The Free Pass car can pit but must restart on the tail of the field.**

Slow Cars: Slow cars must stay at the bottom or top as stated in drivers meeting in the presence of lead lap cars during the race. Lapped cars that create problems for lead lap cars may be penalized. Lapped cars should let the leaders go by on the

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outside and resume racing. Lapped cars that are repeatedly passed on the inside during the race may be penalized. Cars fighting to stay on the lead lap will not be forced to yield to the leaders until they have been passed by the leader.

Finishing Under Green: The race finish will always end under green flag condition. **Even if the leader has taken the white flag, and not yet crossed the finish line for the checkered flag, and a yellow flag is displayed, the race is not fully complete and a green-white-checkered restart will occur.**

Two Scoring Systems: Transponders will be used for scoring. Teams must return the transponders to a scoring official before leaving (\$400 penalty if not returned). There is also a backup manual scorer in the tower doing lapped cars and line scoring.

Spotters: Spotters are required to be in the designated spotters stand during racing activities. Spotters must have the ability to listen to race control via a standard electronic scanner at all times during the event. Drivers should keep your spotters patient and polite; spotters keep your drivers the same. Spotters are required to have their car number on the back of their radio headsets. Spotters **MUST** attend drivers meetings. Spotters fighting will result in fines and/or driver/team disqualification.

Post Race: Race winners **only** must go to victory lane immediately following the completion of the race. **Second, third, and a randomly selected finisher will proceed DIRECTLY to tech.** Crew members may touch the cars only when directed to do so by series officials.

2020 Qualifying Formats

Single Car Qualifying:

Competitors will have qualifying order randomly generated through a selection process held in the crew chief/drivers meeting. Cars will receive **one (1) "dead" lap, followed by two (2) timed laps**, with the fastest being the lap of record to determine their starting position for the feature event. **Pre-qualifying infractions will result in the slowest lap of record being used for official timing during qualifying attempt.** Cars will be impounded after qualifying. Teams must have two (2) team members near car after qualifying until car is placed impound area or staged to race.

Two Step Knockout Qualifying:

All competitor's cars will be in designated pit stall on pit road for qualifying. Spotters will be used throughout qualifying. **STEP 1:** Competitors will go on a **ten (10) minute** clock to record their fastest time for qualifying. The top **eight (8)** fastest competitors will transfer to Step 2 round. **BREAK:** A **three (3) minute** break will take place between rounds. Cars not competing in the step 2 will be considered impounded in their pit stall. No crew members may touch the car until instructed to do so by race director. **STEP 2:** Top eight competitors will go on a **five (5) minute** clock to record their fastest time for qualifying. The competitor who sets the fastest time in step 2 round will start from the pole position for race feature. Cars that have started a timed lap prior to the scoring clock expiring will get to complete that lap and it count towards their qualifying effort. **The following are NOT ALLOWED during qualifying: NO HARD PARTS ADDED/REMOVED, NO FUEL ADDED, TIRES/WHEELS CAN NOT REMOVED, and COOL DOWN UNITS ARE NOT PERMITTED.** Pre-qualifying technical infractions will result in the loss of five (5) minutes in step 1 round and two (2) minutes if the competitor competes in step 2 round. Infractions during qualifying will result in disallowed qualifying time.

2020 Race Formats

2020 Traditional Green Flag Format Race Procedures

Quickie Yellows: Quickie yellows will be at the discretion of Race Director as per the incident on the track. During a quickie yellow the Race Director will announce the situation as a "quickie yellow" and the pits will not open during time period to expedite time to return to green flag racing.

Pitting Procedures: Field will be single file behind the pace car during the caution laps. Race Director will open pit road for ALL cars for a single designated lap. All cars choosing to pit must hold their position in line until they choose to pull down at the entrance/apron of pit road. **DO NOT** pass a car under yellow at any time unless directed to do so by the Race Director. Field will remain single file under caution period. After that the pits will be considered "closed" and ANY cars entering the closed pit will start in the rear of the field. Cars pitting under yellow can't lose a lap.

Restart Lineup: If a restart is needed the lineup will be as follows: Lead lap and cars one (1) lap down will be grouped together on track each and every restart with the exception of penalized and/or cars involved in caution.

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Competition Yellow: If the race goes **forty (40) consecutive green flag laps** with a natural yellow flag occurrence a competition caution will occur. The only time this will **NOT** occur is if the **fortieth (40th)** consecutive green flag lap falls inside **twenty-five (25)** laps remaining of the total race distance.

Controlled Cautions:

-CONTROLLED CAUTIONS: Each yellow flag the race director will communicate to spotters if it is a Quickie Yellow or Controlled Caution Yellow. Cars cannot lose a lap under yellow. Under quickie yellow conditions the pits WILL NOT open. **Under controlled caution yellow condition the race director will notify spotters this is a controlled caution. Race director will notify spotters that the pits will open next time at the finish line a lap prior. Cars must HOLD THEIR POSITION in line, do not pull up to pit. Cars deciding to pit must choose to do so by the commitment cone located on apron to pit road. Both lead lap cars and cars lap down pit on the same time when pits are open for the dedicated lap as notified by race director. Entering a closed pit will result in a rear of the field penalty.**

Each controlled caution teams can pit for adjustments and change tires or add fuel. You cannot change tires and add fuel in the same competition caution. At no other time can tires be changed unless of a flat. Each controlled caution will be a pre-determined amount of laps long with the pace car at a slowed pace car speed. Any cars still receiving service from the crew at the completion of the five lap period will receive rear of the field penalty. Each controlled caution lineup will be set the following order: cars that did not pit, cars who pitted based on their previous last completed green flag lap scored position, and finally penalized cars.

No controlled cautions will occur during the final ten (10) laps. No more than five (5) crew members can service the car in each controlled caution. You cannot lose or gain positions on pit road unless the result of a penalized car.

RUNNING ORDER: The on track running order will be as follows: cars on the lead lap, cars one (1) lap down, cars more than one lap down, and penalized cars. Cars on the lead lap and one (1) lap down that pit on dedicated lap when pits were open and return to the racing service prior to the field doubling up will be grouped with the cars they are racing against accordingly.

PIT PROCEDURES: All cars at all times must come to a complete stop before service of any kind can be done under yellow or green flag conditions. All crew members must be on the left half of the car before car leaves pit box.

PIT ROAD SPEEDING: All cars on pit road must adhere to pit road speed as determined during pace laps as announced by race director prior to the start of the race. Pit road speed will be strictly enforced via radar guns, timing devices, and by determination of CARS Tour officials. If you are determined speeding, a "rear of the field penalty", will be issued and will be NON-NEGOTIABLE.

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